

> # Beispiel zu "Algorithmische Geometrie", Abschnitt 8.6, Satz von Bezout
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with(algcurves) : with(plots) :

*f := (x^2 + y^2)^2 + 3 * x^2 * y - y^3;*

g := y - (x^2 - 1);

r := resultant(f, g, y);

fsolve(r, x, complex);

*c1 := plot_real_curve(f, x, y, view = [-2..2,-10..10], colorOfCurve = red,
thickness = 3);*

*c2 := plot_real_curve(g, x, y, view = [-2..2,-10..10], colorOfCurve = blue,
thickness = 3);*

*c3 := plot_real_curve(y-r, x, y, view = [-1.2..1.2,-1.5..4], colorOfCurve = black,
thickness = 3);*

plotsetup(inline, plotoptions = `width=3in,height=3in`):

display([c1], scaling = constrained, view = [-0.95..0.95,-1..1]);

display([c1, c2], scaling = constrained, view = [-0.95..0.95,-1..1]);

display([c3], view = [-1.2..1.2,-0.5..2.3]);

$$f := (x^2 + y^2)^2 + 3x^2y - y^3$$

$$g := y - x^2 + 1$$

$$r := 9x^4 - 8x^2 + 2 - 3x^6 + x^8$$

-1.323175947-0.9028583682I, -1.323175947 + 0.9028583682I,

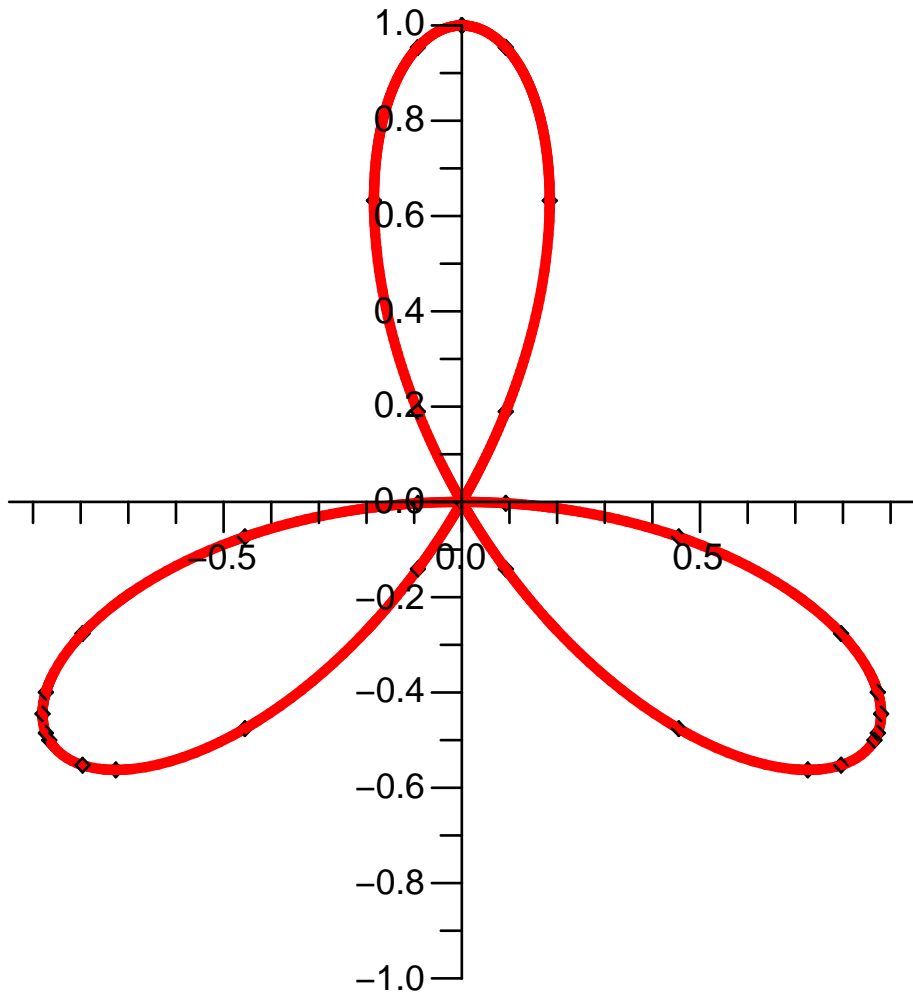
-0.8281056683, -0.6655511224, 0.6655511224, 0.8281056683,

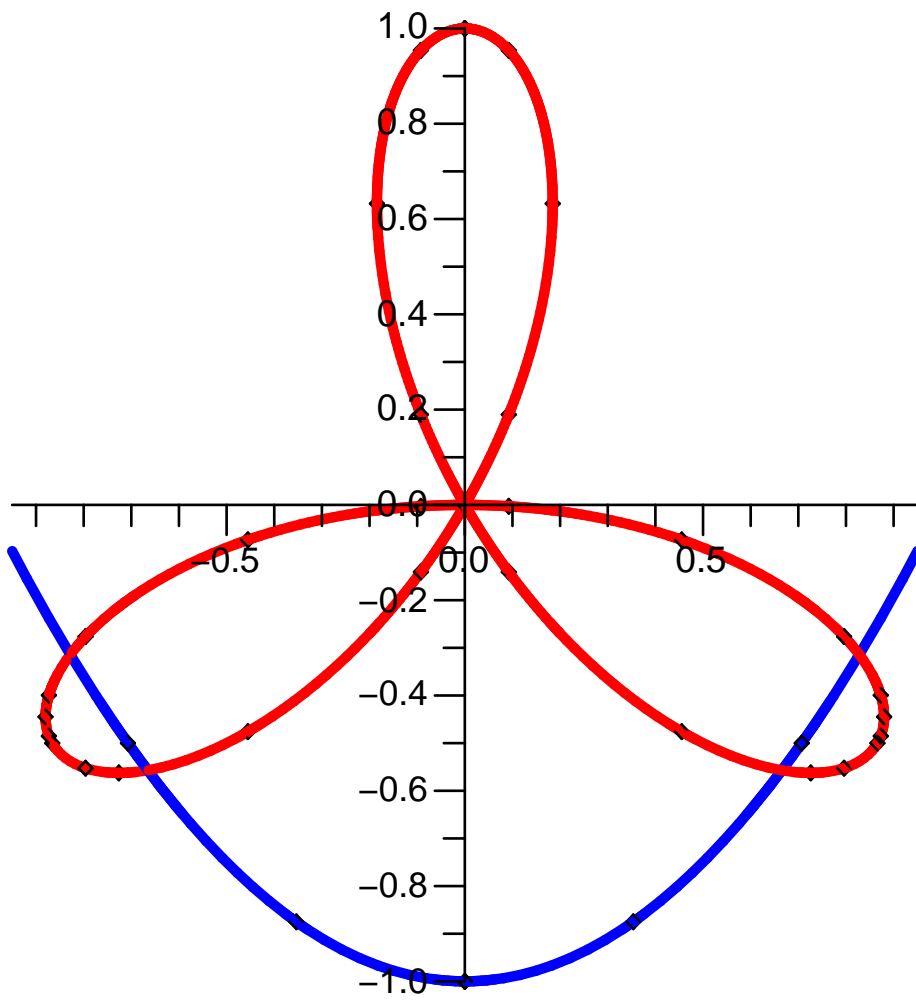
1.323175947-0.9028583682I, 1.323175947 + 0.9028583682I

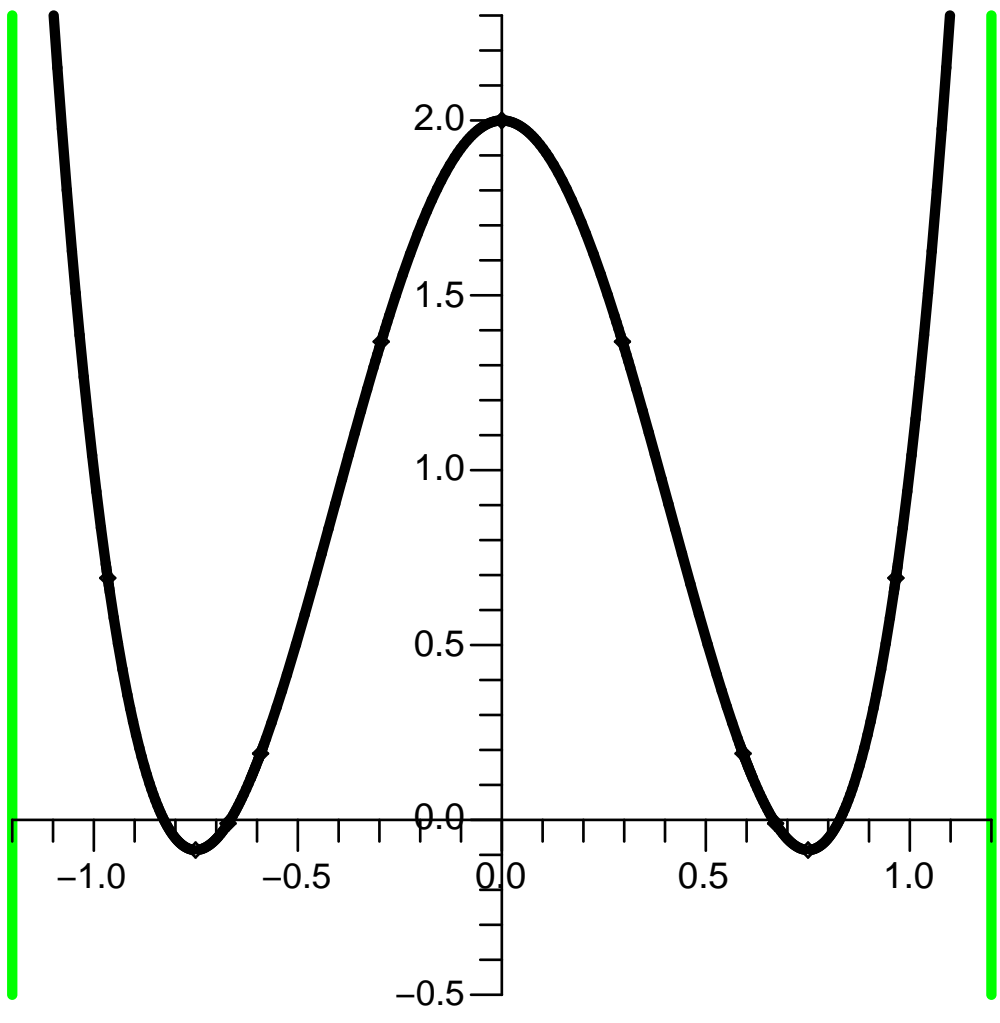
c1 := PLOT(...)

c2 := PLOT(...)

c3 := PLOT(...)







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